Dylan Anderson

Contact

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Software

- Adobe Suite
- Unreal Engine
- Unity
- Godot
- Perforce
- GitHub
- Confluence
- Jira
- Miro
- Notion
- Microsoft Office

Coding Experience

- Visual Scripting
- Python
- Java

Education

Bachelor of Science in Games

University of Utah

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Entertainment Arts & Engineering

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Crimson Gaming Board Officer

Experience

Jan 2024-Present

Unannounced AAA Project | Zenimax Online Studios

Combat Design Intern

- Pitched combat system designs to gameplay directors and leads.
- Undertook trailblazing efforts to identify potential tool improvements and technical workflows.
- Utilized proprietary tools to create and iterate on combat gameplay features.
- Collaborated with various disciplines on sprint deliverables.

May 2023-Jan 2024

SurviveVille | Winged Remnant

Systems Designer

- Drafted team-facing design documents to inform and assist implementation.
- Collaboratively established design pillars, gameplay loop, difficulty progression, and art style.
- Designed and implemented the player package, basic combat functionality, and NPC behavior.

Aug 2022-May 2023 | Now On Steam!

Bifrost | Valkyrie27

Gameplay Designer

- Designed and assisted with the complete implementation of 4 distinct abilities and 2 levels with specific attention to second-to-second gameplay.
- Maintained regular game balance for levels and abilities.
- Coordinated and communicated with several cross-disciplinary strike teams by distilling design intentions into digestible and actionable tasks.

Aug 2021-May 2023

University of Utah Housing

Resident Advisor

- Supervised and provided support for 400 student residents via mediation, on-call emergency response, policy and maintenance documentation, and more.
- Communicated and collaborated with a team of 11 other student leaders.
- Promoted and organized regular on-campus social events.
- Awarded *Lassonde Studios Resident Advisor of the Year* two years in a row.

Core Skills

- Design Documentation
- Efficiency
- Holistic Game Design
- Scripting
- Cross-Discipline Communication
- Organization
- Problem-Solving
- Self Motivated